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EDUCATION

Florida Gulf Coast University

Bachelor of Science in Software Engineering

- GPA: 3.86 | Honors | Dean's List x4 | President's List x2
- Relevant coursework: Programming II, Data Structures & Algorithms, Computer Organization & Assembly Language Programming, Operating Systems, Embedded Programming, Systems Admin & Programming, Software Engineering Fundamentals, Design & Analysis of Algorithms

State College of Florida Collegiate School

Associate of Arts

- GPA: 3.80 | SAT: 1390 | Dean's List x2 | President's List x2
- *Relevant coursework*: Computer Information Systems, Database Design & Implementation, Programming Concepts, Visual Basic Programming, Java Programming, Current Issues in Computing

EXPERIENCE

Backend Engineer Intern | BoomBox

- Developed RESTful APIs using JavaScript, adding 5+ new features, which improved user experience.
- Designed efficient database tables and statements using PostGreSQL and Prisma, improving data retrieval speed while ensuring secure storage.

Hackathon Organizer | EagleHacks

• Organized and led a hackathon event with 60+ students and 3 local companies, coordinating logistics, sponsorships, scheduling, communication, prizes, merchandise, and more.

PROJECTS

RoundReady | JavaScript, sqlite3, GitHub

- Engineered RESTful APIs using JavaScript to introduce new features, streamlining emergency response procedures for resident assistants, reducing response time.
- Structured and fine-tuned sqlite3 databases, enhancing query efficiency and maintaining data integrity through optimized storage solutions.
- Designed customized emergency response shortcuts, enhancing safety measures and ensuring effective, real-time issue resolution.

Evently | C++, Github

- Worked with a team to develop a GUI-based event management system using C++, enabling users to seamlessly manage events, improving operational efficiency.
- Utilized object-oriented programming to design a scalable architecture, ensuring easy code maintenance and future enhancements.

PassPassProtect | C#

- Developed PassPassProtect, a C#-based program for managing login information, streamlining data storage, editing, and sharing.
- Implemented object-oriented design to build a robust system architecture, optimizing login information management and enhancing security.

CAMPUS AND COMMUNITY INVOLVEMENT

ShellHacks 2024 | Top 20th HackerFall 2024Whitaker College of Engineering | Learning Hub Fellow & AmbassadorFall 2023 - PresentHousing and Residence Life | Resident AssistantSpring 2023 - PresentComputer Science & Software Engineering Club | PresidentFall 2022 - PresentSociety of Hispanic Professional Engineers | MemberFall 2022 - Present

Fort Myers, FL May 2026

Bradenton, FL

May 2022

Summer 2024 - Present

Fall 2024 - Present

Spring 2023

Fall 2023

Fall 2023

